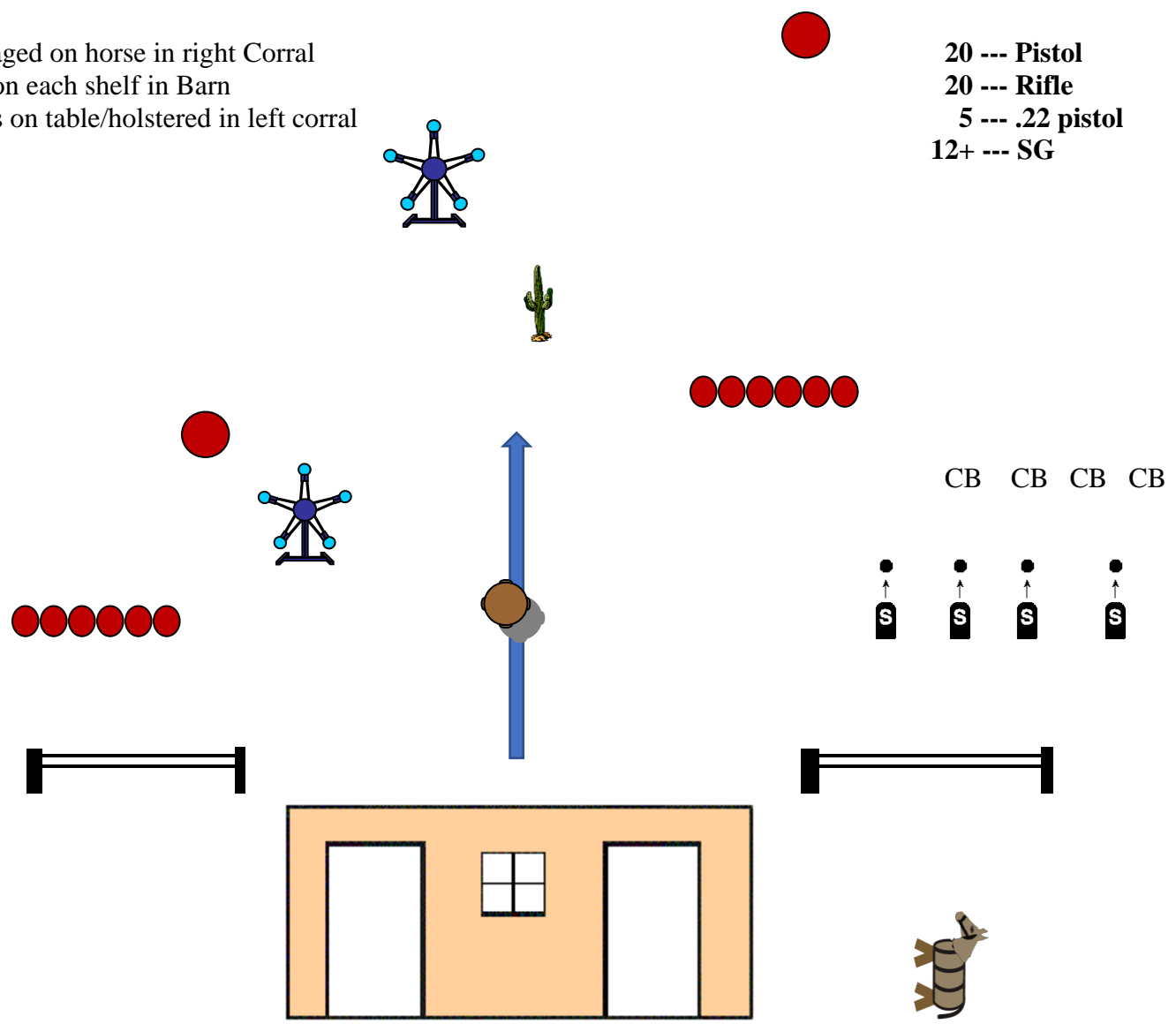


SG staged on horse in right Corral
Rifle on each shelf in Barn
Pistols on table/holstered in left corral

20 --- Pistol
20 --- Rifle
5 --- .22 pistol
12+ --- SG



Shooter starts in left corral, holding Ceegar. states **“Better than those crappers I usually smoke”**..ATB with pistol(s) engage a plate rack, once cleared move to Star, clear Star...any remaining rounds place on Bonus Plate..move into Barn and from the right window engage the Star, any remaining rounds place on the bonus plate...move to left window and shoot the plate rack, any remaining rounds place on the bonus plate..grab .22 pistol and activate the mover – shoot mover until dry...move out to SG, engage the static clays, then the throwers

Pistol – max. 9 bonus targets

Rifle – max. 9 bonus targets

.22 Pistol – max. 5 bonus targets

SG – max. 4 bonus targets